

2017-2018 OFFICIAL SCORE SHEET



GAME DAY — BAND CHANT

Name: _____ Division: _____
 Event: _____ Judge: _____

| ROUTINE COMPONENTS | Score | Comments |
|--|-------|------------|
| Engaging/Captures Crowd's Attention | /1.0 | |
| Practicality/Fit to Music | /1.0 | |
| Motion Sharpness/Technique | /1.0 | |
| Visual Appeal/Poms/Signs/Flags use, etc. | /1.0 | |
| Synchronization/Timing/Group Work | /1.0 | |
| Spacing | /1.0 | |
| Perfection/Lack of Errors | /1.0 | |
| Energy/Enthusiasm | /1.0 | |
| Showmanship/Presentation | /1.0 | |
| Overall Impression | /1.0 | |
| TOTAL: | | /10 |

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 Event: _____ Judge: _____

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|--|-------|------------|
| Engaging/Captures Crowd's Attention | /1.0 | |
| Practicality/Fit to Music | /1.0 | |
| Motion Sharpness/Technique | /1.0 | |
| Visual Appeal/Poms/Signs/Flags use, etc. | /1.0 | |
| Synchronization/Timing/Group Work | /1.0 | |
| Spacing | /1.0 | |
| Perfection/Lack of Errors | /1.0 | |
| Energy/Enthusiasm | /1.0 | |
| Showmanship/Presentation | /1.0 | |
| Overall Impression | /1.0 | |
| TOTAL: | | /10 |

2017-2018 OFFICIAL SCORE SHEET



GAME DAY — FIGHT SONG

Name: _____ Division: _____
 Event: _____ Judge: _____

| ROUTINE COMPONENTS | Score | Comments |
|-------------------------------------|-------|----------|
| Engaging/Captures Crowd's Attention | /1.0 | |
| Practicality/Fit to Music | /1.0 | |
| Motion Sharpness/Technique | /1.0 | |
| Visual Appeal/Pom Use | /1.0 | |
| Synchronization/Timing | /1.0 | |
| Spacing | /1.0 | |
| Perfection/Lack of Errors | /1.0 | |
| Energy/Enthusiasm | /1.0 | |
| Showmanship/Presentation | /1.0 | |
| Overall Impression | /1.0 | |
| TOTAL: | | |

2017-2018 OFFICIAL SCORE SHEET



GAME DAY — FIGHT SONG

Name: _____ Division: _____
 Event: _____ Judge: _____

| ROUTINE COMPONENTS | Score | Comments |
|-------------------------------------|-------|----------|
| Engaging/Captures Crowd's Attention | /1.0 | |
| Practicality/Fit to Music | /1.0 | |
| Motion Sharpness/Technique | /1.0 | |
| Visual Appeal/Pom Use | /1.0 | |
| Synchronization/Timing | /1.0 | |
| Spacing | /1.0 | |
| Perfection/Lack of Errors | /1.0 | |
| Energy/Enthusiasm | /1.0 | |
| Showmanship/Presentation | /1.0 | |
| Overall Impression | /1.0 | |
| TOTAL: | | |

2017-2018 OFFICIAL SCORE SHEET



GAME DAY — SIDELINE

Name: _____ Division: _____

Event: _____ Judge: _____

| ROUTINE COMPONENTS | Score | Comments |
|---|-------|------------|
| Engaging/Captures Crowd's Attention | /1.0 | |
| Practicality of Material for a Sideline | /1.0 | |
| Motion Sharpness/Technique | /1.0 | |
| Visual Appeal | /1.0 | |
| Use of Signs, Poms, Megs, etc. | /1.0 | |
| Synchronization/Timing/Group Work | /1.0 | |
| Volume/Voice Inflection | /1.0 | |
| Pace of Sideline | /1.0 | |
| Showmanship/Presentation | /1.0 | |
| Overall Impression/Perfection | /1.0 | |
| TOTAL: | | /10 |

2017-2018 OFFICIAL SCORE SHEET



GAME DAY — SIDELINE

Name: _____ Division: _____

Event: _____ Judge: _____

| ROUTINE COMPONENTS | Score | Comments |
|---|-------|------------|
| Engaging/Captures Crowd's Attention | /1.0 | |
| Practicality of Material for a Sideline | /1.0 | |
| Motion Sharpness/Technique | /1.0 | |
| Visual Appeal | /1.0 | |
| Use of Signs, Poms, Megs, etc. | /1.0 | |
| Synchronization/Timing/Group Work | /1.0 | |
| Volume/Voice Inflection | /1.0 | |
| Pace of Sideline | /1.0 | |
| Showmanship/Presentation | /1.0 | |
| Overall Impression/Perfection | /1.0 | |
| TOTAL: | | /10 |

2017-2018 OFFICIAL SCORE SHEET



GAME DAY — CROWD LEADING CHEER

Name: _____ Division: _____
 Event: _____ Judge: _____

| ROUTINE COMPONENTS | Score | Comments |
|--|--------------|----------|
| Practicality of Material for Crowd Involvement | /1.0 | |
| Motion Sharpness/Technique | /1.0 | |
| Effective use of Skills for Crowd Involvement | /1.0 | |
| Effective use of Signs/Poms/Megs, etc. | /1.0 | |
| Synchronization/Timing/Group Work | /1.0 | |
| Pace of Cheer | /1.0 | |
| Perfection/Lack of Errors | /1.0 | |
| Energy/Enthusiasm | /1.0 | |
| Showmanship/Presentation | /1.0 | |
| Overall Impression | /1.0 | |
| TOTAL: | /10.0 | |

2017-2018 OFFICIAL SCORE SHEET



GAME DAY — CROWD LEADING CHEER

Name: _____ Division: _____
 Event: _____ Judge: _____

| ROUTINE COMPONENTS | Score | Comments |
|--|--------------|----------|
| Practicality of Material for Crowd Involvement | /1.0 | |
| Motion Sharpness/Technique | /1.0 | |
| Effective use of Skills for Crowd Involvement | /1.0 | |
| Effective use of Signs/Poms/Megs, etc. | /1.0 | |
| Synchronization/Timing/Group Work | /1.0 | |
| Pace of Cheer | /1.0 | |
| Perfection/Lack of Errors | /1.0 | |
| Energy/Enthusiasm | /1.0 | |
| Showmanship/Presentation | /1.0 | |
| Overall Impression | /1.0 | |
| TOTAL: | /10.0 | |